



10/07/26 A.S. Lobby Corps Meeting

Associated Students San Jose State University

Wednesday, October 7, 2026 at 4:30 PM PDT to Wednesday, October 7, 2026 at 6:00 PM PDT

Student Union Meeting Room 5 - <https://sjsu.zoom.us/j/85641153220>

Agenda

I. Call to Order

II. Land Acknowledgement

III. Roll Call

IV. Approval of the Agenda

V. Approval of the Minutes from 9.2.2026

VI. Approval of the Minutes from 9.16.2026

VII. Public Forum

VIII. New Business

A. Discussion Item: Student-At-Large Orientation

As a newly recruited Student-At-Large will be present for our meeting, I want to give a short crash course on what Lobby Corps is to lay a baseline of knowledge. This might include but is not limited to basic introductions, a Lobby Corps mission statement, a CSSA overview, a lessons overview, and a summary of our current initiatives.

B. Discussion Item: Ash Kalra Visit - Event Details

Presenter: Maxwell Fairleigh

I will be presenting the finalized program plan for an event with Assemblymember Ash Kalra. The event will be on October 15th from 10am-11:30am. I am introducing a new series called 'Spartan Civic Engagement', and will be kicking off this series with this inaugural event specifically called 'Cookies with Assemblymember Kalra' For the vision and details of this plan, I have worked and met with my advisor Janely Pulido and the Community Government Relations team. While the logistical items of the event are confirmed, the finer details and operations are open for discussion and Student-At-Large feedback.

C. Discussion Item: Lobby Corps Fall 26' and Forward Priorities

As a collective team, we will discuss possible priorities and initiatives we would like to pursue for the current semester. In conversation with the returning Lobby Corps members, I hope to deduce highlights from their experiences last year and use their feedback to guide our action.

D. Discussion Item: Initiatives Update

Presenter: Maxwell Fairleigh

This is a time for me to share what I've been working on personally, ask for support, delegate, and loop in the rest of the team.

IX. Announcements

X. Adjournment